

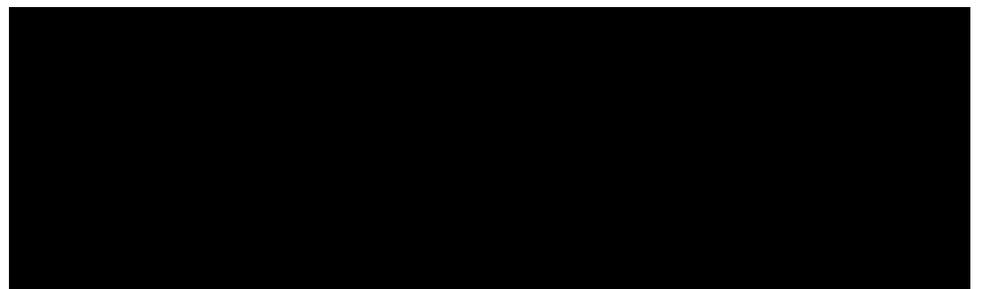
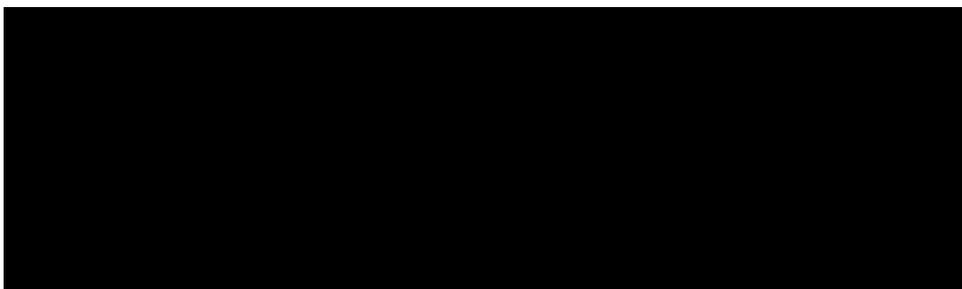
THE ARROW

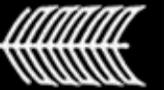
VOLUME 1

ISSUE 10



Candyland wins the first annual Gym Night





First annual Gym Night brings fun

by Abigail Yang

Gym Night, a friendly dance competition meant to bring students together, took place on March 30 in the field house on the high school campus. Director of Student Life and Activities Jason Jedamski and leadership students created the event in an effort to bring the student body together. This year was the first time the high school has participated in an event like this.

In Applied Leadership class students were broken up into groups to anticipate new events at BAHS, and this led to the creation of Gym Night. The idea for this event originated in Morrisville, Pennsylvania and has become a tradition for over 61 years at different high schools across the nation.

The Gym Night committee had open sign-ups; they also worked with Tigettes to develop music, choreography, props, decorations, and uniforms for the occasion.

The theme chosen for Gym Night was Candyland versus Battleship. Each dance team had a separate dance and prop list to go along with their assigned side.

Over 100 students practiced countless hours during the weeks leading up to the event, which was

originally scheduled for Feb. 23, but was rescheduled due to winter weather.

"I really appreciated the kids that signed up and stayed with it," sophomore Aspen Dixon said. "They worked really hard."

The goal of the event was to bring students together, as well as include the community.

"I felt that this program finally brought our public school and community together," senior choreographer and Candyland member Sierra Berryhill said. "This was truly one of the few events designed to ensure school spirit and community outreach at the same time."

Berryhill was the chair of the Applied Leadership Gym Night Committee. Senior Jazzy Devonshire worked to choreograph the Battleship dance. Some other students who were involved were Emily Hood, Ann Selman, Savannah Fry, Alec Allphin, and Aspen Dixon.

"I don't consider this to be the biggest school activity this year, but it is the second most anticipated," Jedamski said

After a night of friendly competition, loud music and dancing, team Candyland took home the trophy with a close win over team Battleship.

Describe Gym Night in three words.



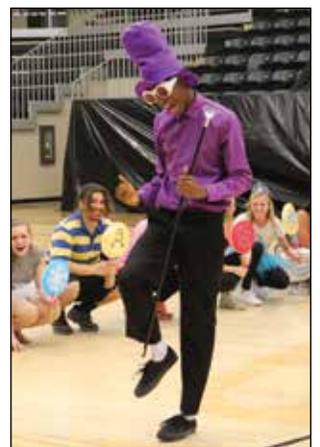
"Challenging. Exciting. Dangerous."
Connor Yarnall, 12



"Eye-opening. Audacious. Amazing."
Alec Allphin, 11



"Leaving a legacy."
JP Ray, 12



PHOTOS BY BRITTNEY CHISM

Gym Night Fun (Top to bottom): Team Candyland poses for a group photo after performing. Team Battleship poses together after their performance. Candyland group members and seniors Kiyree Puckett and Emily Hood perform. Battleship members including Annie Selman, JP Ray and Jake Pulliam perform.

The best card game you're not playing (yet)

by David Nold

Tired of playing the same old games over and over again? Want a game that involves creativity and strategy? You should be playing Magic: the Gathering.

Magic is a fantasy deck building and trading card game that gives you the creative freedom to construct your deck however you want. Magic is played with at least two people, and each deck must have at least 60 cards.

In this game you are a powerful wizard known as a "planeswalker" who can cast powerful spells and summon amazing monsters to fight for you. Your goal is to reduce your opponent's life total from 20 to zero, but watch out; your opponent has the same goal.

Originating in 1993, Magic was the first trading card game ever made, and was designed to fill the downtime at gaming conventions. Even though the game was made over 20 years ago, the game has about twelve million players worldwide today and continues to grow.

Part of what makes Magic such a unique and fun game is the variations of it that can be played. There are at least seven different ways to play Magic, all of which keep the ba-

sic principle of knocking out your opponents, but will change things such as the number of cards allowed in your deck and cards that can or can't be used in that certain format. For example, in a casual game you can use any card you want and are allowed to have a maximum of four copies of any single card in your deck, but in the Highlander format you may only have one copy of a card and your deck must be exactly one hundred cards. There is also a list of cards that can't be used.

Another reason Magic is such a fun game to play is the community. Tons of local people will gather at card shops such as PJ Gamers and the Wizards Asylum to buy and play Magic. The group enjoys showing people new to the game how to play. Magic is a social game that brings the community together.

People new to Magic who want to develop their skill should start off by buying a Magic intro pack. An intro pack is a 60 card deck that costs about \$15 and includes an additional 30 random cards so that the deck can be customized. Intro packs are designed to help new players get into the game and, just like all Magic products, can be bought at a local card shop or at Wal-Mart.

BAHS teams up to fight hunger

by Jessica Laughlin

BAPS once again partnered with Move for Hunger and Accent Moving and Storage to eradicate the nation's hunger by holding a canned food drive at the high school from March 23-27.

Move For Hunger is a nonprofit organization that teams up with relocation companies across the nation to pick up non-perishable food items and deliver the items to local food banks.

"We are thrilled to be working with Broken Arrow Public Schools for our third consecutive year," Adam Lowry, founder of and executive director for Move For Hunger, said. "I'm truly amazed by the enthusiasm of so many young people working to help

those in need."

The percentage of people in Oklahoma who suffer from food insecurity is 17.2. In Tulsa County alone, more than 102,000 people struggle with hunger and nearly 37,000 of those people are children. Last year, the drive brought in more than 12,000 pounds of food. The goal for this year is 18,000 pounds. That equals only one canned food item per student.

"Food drives are always a great time; you're cleaning out your own cabinets while filling up someone else's," senior Kristan Bunch said.

For more information or to donate now visit the Broken Arrow Neighbors website at www.baneighbors.org or Move for Hunger at www.moveforhunger.org.



PHOTOS BY STEVE COWEN

Girls basketball took home the 6A Girls Basketball State Championship on March 14 after beating Muskogee in the finals.

Lady Tigers take state

by Ally Coldwell

On March 14 the Broken Arrow girls varsity basketball team took home their second consecutive state title, after beating Muskogee by only four points. The final score came out to be 71-67.

The game against Muskogee was intense and ended in overtime. The final two points were free-throws scored by junior Alexis Gaulden, who had 29 points overall and was a major contributor to the Tigers' successful season.

"Never give up, even if someone makes a mistake," Gaulden said. "I wanted to keep my team going with confidence."

The win was a great accomplishment for the Tigers, especially considering that it was the second state title won in a row.

"Winning state felt like we had finally completed our mission," team captain Tierra Jones said. "It was the greatest feeling to have again."

The Tigers performed well at state, but they had a long road to get there.

Broken Arrow played Edmond Santa Fe and Southmoore—two of the top five schools in the state—to get to the state game. The team practiced hard and it really showed out on the court as they took on the top-ranked Muskogee team.

"The practices were really intense; we all worked really hard," junior Aysia Evans said.

The girls on the team are all very close, and they have great bond on and off the court.

Not only did the team come together during games, but they also do a lot together off the court to keep the bond strong.

"My team is extremely close," Jones said. "We don't just have a friendship, we have a 'familyship' and a special bond that no one could ever break."

The state win was a perfect way to end the season and a great way for all of the seniors to end their high school careers on a high note.



THE ARROW



“Oliver!” connects with audiences

by Maddie Riggan

Every spring Broken Arrow High School's Drama and Music Departments come together to put on a fully-staged musical. This year the musical is “Oliver!” The show runs April 9-11, with the curtain rising at 7:30 p.m. each night.

“Oliver!” is the timeless tale of a young orphaned boy trying to make his way through Victorian London. After being left out on the street he is taken in by Fagin, an older man who runs a school dedicated to teaching young boys how to become criminals. When Oliver is caught after only his first time on the job, he meets Mr. Brownlow, who instantly feels a strong connection to the boy.

Over 60 Broken Arrow students in grades 3-12 have committed countless hours to perfecting their Cockney accents, rehearsing dance num-

bers and bettering their acting skills.

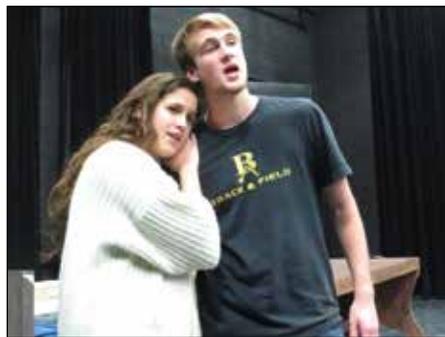
“Our rehearsals have been fun and lively, and this show is sure to be a great time for our audiences,” Drama teacher and director JoJo Nichols said.

As for the story, audiences will have no trouble connecting with the characters.

“I've always loved the story,” senior stage manager Samantha Sabio said. “The audience gets to follow Oliver through thick and thin and watch as he finds his place in the world, meeting some interesting characters on the way.”

The show features timeless musical theatre classics including: “I'd Do Anything,” “As Long As He Needs Me,” and “Consider Yourself.”

Tickets are available at the Broken Arrow Performing Arts Center at 701 S. Main Street. Tickets cost \$10.



PHOTOS BY SAMANTHA SABIO

Cast members come together while rehearsing one of the most popular and challenging songs in the show (top). Juniors Olivia Sanchez and Cordell Roberson perform a company number together during rehearsal (left). Oliver! takes the stage at the Broken Arrow Performing Arts Center April 9-11.

THE STUDENT SCOPE



Senior Greg Baker used construction paper, used art paper, and a German dictionary to create the pieces above, which include: “Keaton” (left) and “Keaton In Disguise” (right).

Greg Baker's art is inspired by animals

Senior Greg Baker has been creating original art since he was in elementary school.

“I started working with art in elementary school, but really became focused in sixth grade,” Baker said. “In seventh and eighth grade I focused on anime, but I found my calling in ninth grade when I moved to anthropomorphism, which is the attribution of human characteristics to gods, animals, or objects.”

Baker feels that the two pieces titled “Keaton” and “Keaton In Disguise” are his best of this school year, though he says it is hard to choose an overall favorite piece he has created throughout the years.

“These pieces were inspired by the Japanese legend of Keaton, who would dance with a leaf on his head then transform into a person, but still with Keaton's attributes, including a

tail,” Baker said. “The pieces are designed to look similar to wood cuts that the Japanese did, as well as resembling a story book.”

Baker has declared anthropomorphism as his concentration in AP Studio Art, which he takes with Mrs. Jennifer Deal.

“I have enjoyed watching Greg's art evolve over the last couple of years,” Deal said. “I love how he creates animals by building up mark after mark after mark. He overlaps marks in a variety of media until suddenly an animal appears. I also love how every piece of Greg's tells a story. I love when there is meaning in a work of art.”

Baker's art, including “Keaton” and “Keaton In Disguise,” is currently displayed in the glass cases outside the art classrooms in the main hallway.

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